



## Speed-Trap Architecture Course Overview

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### Overview

This course provides an overview of the architecture of a Speed-Trap deployment, including the factors affecting scalability and the location of components within a corporate infrastructure.

### Intended Audience

This course is aimed at System Architects responsible for planning the deployment or ongoing enhancement of Speed-Trap systems.

### Duration

One Half day

### Pre-requisite Skills

Familiarity with your proposed operating environment: Windows NT, Windows 2000 Server or Solaris. Practical understanding and experience of Internet technologies – e.g. HTTP/HTML concepts, Web servers, Firewalls, TCP/IP configuration, NIC configuration, telnet, ping etc.

### Capabilities on completion

The participant should (with the support of standard system documentation and course notes) be able to:

- Describe at a block diagram level the operation of a Speed-Trap system.
- Understand the various deployment options and understand the implications of these on network and firewall configuration.
- Derive a configuration plan for an installation based on a defined deployment option, network configuration and system configuration.
- Understand the issues involved in defining an appropriate hardware environment for a Speed-Trap installation including the assessment of processing, memory and disk resources.

### Format

The course is taught as a classroom course with practical exercises and notes.

Minimum class size is four persons.

Maximum class size is 8.



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For more information on the courses available please contact:

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